



Bendik Viking Laland.
Value : Sorted.



Practical & cultural "working theories & concepts," and original science: Ment, for "direct u-Help & u-Funding," only.

Foundations, of choice: Red Cross & UNICEF.

Système idéal : vol.01,53

- €: The EURO.- "Valuta & Value, as: Identificational numeric units." Displayed here is calculated upon the "dated numeric characters, of: #06.25.2015.

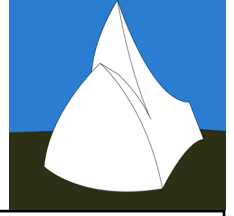
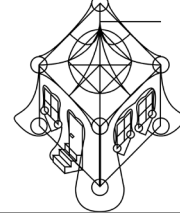
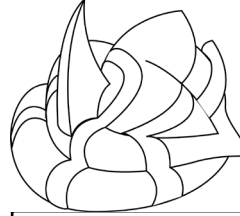
\$ 001

Architecture: "WONDER." Manualizing, restricting & securing: Safe construction & cladding. Constructing the veneer assemble. The stretch solution, is already patternized by: Someone else. And must, be: Licenced for "WONDER's" use.

Organic & pompose: landscapes. Wrapping, the: Boxes. Functionalism comes, without: Aesthetics.

Tire cord, semblacing housing & veneer, by: Aesthetic style & design. Additionally, with square-shaped: Cut, plastic board. Tentioning: Bent, span stretch. Stretch / bend / hang solutions, constructed, for architecturally: Aesthetic & organic, swift facade cladding-ensemble. Rotatable arm, tentioning: Square & Pole-stretch.

Psychedelia & graffiti: Baroqué.



© 2008.

\$ 002

Rolling ball marker: "Bomb Squad." -MOLOTOW: Ink. Clear, and: Thick lines. Larger & rolling foam ball, at the: Markers edge.

Possibly a replacement, for: Graffiti cans. Including: Refill-possibilities. Psychedelic graffiti: Baroqué.

© 2002.

Computer gaming, about: Making love. Mating different species, into something: Greater. Or, a: Fail.

Predict, your: Result.

This, is actually interesting. And, not: Simple waste, of time. Like, most other: Gaming.

Do, not: Make a monster.

Computer gaming, about: Learning different terms, of practice.

All practice, in: "Gaming use."

© 2005.

\$ 004

Music: Repeat `O file format & editor / converter.

Sound bank format, for: Repeatative music playback. Only tags, for playback route / time stamp.

Playback is not, being a: Sound recording. .ESRB = Eternal sound: Repeat bank.

Automatic mapping, into: What that, are being repeated. Single noises, are in: Repeat. Possible, auto variative: Scripts. For the, even longer: Duration.

© 2014.

"Radio Box."

Turntable technique & sound scape - Print & sheet.

For "Radio Space" Channels. Print feeding: Radio technology. "Free Radio - Boxed Random."

VELOPT :

Innovative & eternal, music loops.

In, flooding: Variety.

Creativity Groups

© 2016

\$ 006

Chinese inspired: String instrument.

-Trumpet/lúre/Horns/Splash: Electronic sounds.

Music instruments, general issuing of sound shaping. Implemented & innstalled, functionally: For, their original sound. With: Flexible template, for: Creating tonal range.

All sounds: "In one guitar."

El-guitars: "Dig:100". With: Overpower, wah-wah, and feedback. Possibly including: Sound shaping software. Research, on: "Instrumental behaviour". And, combining: Virtual instruments, and possible "guitar play". Sound shape & control/technique, plus eventual: Instrumental timbring. And, why stop with guitars? Different, electronic combinations, of: Instruments.

Might, end in: "Different & original" sound timbring, instrumental "control/technique & further shaping, of the sounds". The eventual: Instrumental technique, has it's origin in the "timbring sound". Whatever sound: Combination, being archived. By electronic devices, already. Ain't yet, properly introduced, to the "timbring": Control & technique. This, introduces: Sound detail, in timbring perfection of "E&9=12".

© 2011.

\$ 007

VELOPT:wish&Run-GSML

Gaming Structure Mark-up Language. Marking up, every: Small & larger instance, in a computer game. Standardising a new, language setup for: Computer game, structures. The markup, is supposed to: Tag & contain, every game element.

Into the, acceptable appearances of graphics. Formulas, for floating: Setups, as interactive installation. General transform.

Channeler, for popular: Gaming - Worlds. The, computer game: "Variator & Effect." Defeat: Blizzard!

Which then, are to be: Variated as effect by more advanced scripts, for total / partial variables.

This project, takes 25 years to: Finish. After, start.

An analytical, period for: Discovering each items possibilities, for variation. Variation to a shark, may for example be: In size & colour. All items, must be: Classified so that, the shark can be transformed / replaced. Into something, being in the: Same class. The shark, colour must be: Inside of, a personal class. For example, "shark: Skins." When, applying: Variation. The next, listed: Skin, is applied.

There will also, be a: "Change variation." This could, apply a: "Mis-shape." to the shark. "Racial variation," could also: Be, an opportunity. Among, with: Relocating streets, in a city. Or, by: Re-designing, a house. Standards, must be: Set. This is done, by: Creative analysis, and tagging everything correct. Once that, a standard is: Set. Then that standard, must be: 100 % correct. Standards can't, be: Changed, later.

© 2016.

\$ 008

Toe - Bathing : Coolers

For taking a warm bath, with: Balls, for tightening in between toes & fingers.

Balls, pumping out: Cold water.

Simply, for the chilling: Comfort.

© 2015.

Circulative: Constillation, of rooms. Being: Rotatable, around a central "pole."

Available, for: Room proportional change. 100% Flexible : Circle-curtaining. Spinning : Rooms.

Circles, in square: Spaces. Part, of the: "WONDER-architecture." Used if, your room-setting: Is not, as desired. Also, as a: Contemporary, use.

Only, for: Circulative rooms & prospects.

© 2008.

\$ 010

Hydraulic breaks, for: Baby carriages. To, prevent the carriage, from: Accidentally rolling, into speed.

Securing: Life, protective. Aiming, for: Making the breaks mandatory, in all baby carriages.

© 2017.

Holes, in the: Floor. The only: Survivable possibility, to take a real shit. With circular: Shaped, metal material & edge covering alloys.

The cover, might be: Any, shape. Yet HoleToilet, is using: Circles, only.

Without, any: Water, solution. The crap is dropped, in the: Centrum, area. If one, should: Miss. Then, the toilet: Needs, to be cleaned.

Inside, of the: Detail, capital. The total, of HoleToilet: Value, amout. Is for, Middle East: Restoration. Because of, it's: Origin.

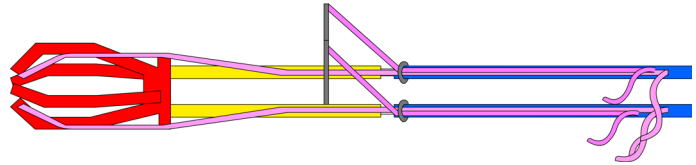
© 2017.

\$ 012	<p>"Resurrective Life" & "Light Gods." - Blazing life.</p> <p>Research, on: Me "being alive." With some: Living detail, of "bringing, life back from death." Research, on "Light beings" & their true: "Appearance & modellar" function.</p>	<p>Being: "Light gods," is more or less: A finality, for humans. Research: Resurrection, meanwhile.</p> <p>I, do have 100% death: Behind me & on myself. Clearly, in pieces here & there. Yet: I 'm alive. I 'm: ZOMBIE.</p>
\$ 013	<p>Processor (CPU) socket.</p>	<p>Available, on the: Video card (GPU).</p>
\$ 015	<p>Hydraulic suck, for: E-cigarette smoke.</p>	<p>Party & fun. Put it, in: Your pocket. And walk, about with: Smoke decoration.</p>
\$ 017	<p>The midnight web.</p> <p>Whenever, that the: Internet, is not in use in a house holding. Then, the internet: Should be up, and running somewhere else.</p>	<p>Possibly, would the: Network, be more useful somewhere else.</p> <p>The midnight web, is: Completely free, of charge. It, is an: Installation, in most networks. And, it is not a: Business idea.</p>
\$ 018	<p>Extensive, arm & hand.</p>	<p>Wire, pull: Grip, action.</p>
\$ 019	<p>Chain Generation : Maximal.</p>	<p>When, informal value: Matters.</p>

© 2018.

© 2018.

\$ 014	<p>Research, on: Regeneration.</p>	<p>And, discovering the: Ancients. For proper ressurrection, of the: Mind & body, beyond paradisial science. Light, through: Time.</p>
\$ 016	<p>Nose warmers. Sewed, in: Wool. With, a: Snable.</p> <p>Reaching down, to the: Top of, the mouth. And with, four threads or: Rubber, bands. For keeping, the warmers: Onto, the face.</p>	<p>Circles, of: Sewed, wool.</p> <p>In, different: Colours. For, a: "Trendy, look."</p>
\$ 017	<p>Visual Code : VELOPT</p> <p>Logical communication shape. Free software float. Experimental base tools, for: Editing, structures. The word: "Free," is a: Giant key. Simplifying the code, down to a: Minimal & Symbolic formula-engine. Squares, triangles and: Circles, in a 3D-map with: Positioning. For defining: X, Y, Z - objectivity shape. Possibly as, geometric 3D-vectors. This will, so be: Involved by, a language following logic aesthetics. The translation, between units. Will: Puzzle, by triangles, squares & circles. The base objectivity-pattern. Instructs the puzzle, by defined aesthetic mappings, in the language. The objectivity, must be: Defined completely, in detail. Then all geometrics, will be: Re-puzzled, by adding the</p>	<p>subtracting/inverted geometrics, in: Variable generality & analyzed logic patterns. Fleeting: Code, editing tools. Effectivize & analyze, in process. Shape, like: Motorics, as a possible formula. General: Visual terminology. Translate scripts, into: Visual code. In the, chosen: Language. Animated code, processing. Displaying the complete, coding: In depth. For understanding: Research formulas, when coded. Made, as an: "Engine-based," language. With possibility, for: Total editing. With the: Software tools. Machine/constructive based, preview. See the scheme, at: "bendikialand.info/formularia/BaseComputing.pdf."</p>
\$ 020	<p>Minimalise, the term: "All, in All." By, scientific: Method. And into, the final: Symbols.</p>	<p>Free language, based on the: Triangle, Square and Circle.</p>
\$ 020	<p>Abstract gaming.</p> <p>The hanging: Saw blade. Precise movement, with: The mouse. For making, a: Blade.</p>	<p>It goes, up and down. And, it is about: Crafting the perfect blade, by sawing and other smith work.</p>



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According, to: European & Norwegian valuta, NOK & Euro.

This: "Detailed u-Help projectment." Works, as an: "100% slow data inscription setting, of puzzled numbers only."
Detail and underlying concepts, is licensed to the surplus: "75 % Numeric Cash Values, as Direct u-Help Donor for: The poorest, only" & "25 % Norwegian u-Fund banking." Out, of the: Total
of 100% "surplus outcome," of "total prior" & "detail.pdf".

This document, is firstly signed with date, in: Nov 2015. Yet it's original first creation, probably happened in: 2013. It ain't unclear, and it certainly, is: "detail," in correction. It is, perfectly
100%. As, it is being updated, as: A main volume, with "singular & regular numeric characters," with: "Incessive change," once per year. Anyone, may start up: The projects. Yet, when
industry is up and running: All outcome, not being project costs, and not being the lowest possible personal rental. Will fund: NSF & UNICEF, only. According, to the: Norwegian copyright law,
are all the rights reserved to the licensed copyright owner. The copyright mentioned, in this document, are licensed to: Bendik Viking Aurbakken Laland. All outcome, of any possible gain,
mentioned here, is, intended for: Industrial
products & marketing, funding u-Help only. The seal, of intention: May, not be broken under any possible circumstance. Not even, by: The potential owner. Being: BVL, only. Eventually, detail
will be, a: Backup capital, in case of a governmental collapse/warfare, targeting: Innocent life, or other crisis.

Maximal salary for: Anyone, working in any Detail project / brand / company / industry, is the total value of minimal: "21.000kr & € 2 '100 euro" / maximal: "25.000kr & € 2 '500 euro" in
yr 2015. None may have any income, being: Possibly higher, than this mentioned salary. Detail, is ending not restricted for: Humans, only. In case humans, should meet aliens, in need.
But, only needed humans, will be helped: Firstly, hopefully, additional: Working theoreticly, will be applied under: The, same licence. Or, whatever licence, that are being of the same kind,
regarding u-Help.

Detail.pdf-group, says: Just in case...
You needed to know, Justice, is something everyone: Wants, to know.
There, ain't no such thing, as: "Souls." We, are one singular & huge: Soul, together.
Remember what eventually, might be: "Brand nostalgia."
Norge, trenger: Arbeidsplasser.

The detail © maximum payment.

Minimal: "21.000kr & € 2 '100 euro" / maximal: "25.000kr & € 2 '500 euro" in yr 2015
Equalize numbers & Slashes. These numbers, are based on the: "2015 NOK & EUR" values.
All these, amounts: @ The gambling, of: Working increasingly, in between the: Yr 2015 -
Circular values, including: Minusment & percentage salary & possible donative work, rating each
worker, as either: "+/-," in point based hierarchy according, to the calculated: "Own prestige,
honorable feature & effort, spent."

Workers may, of course: "Over gamble," as "+21/-25."
Ideal & total, "numeric u-Help salary outcome" lies @:
"23" - "127,984.555kr / "#23 '980,85kr" @ yr 2015.



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